# Part 1:

# **Object Oriented Programming**

### **IN PYTHON**

### **Good Text Books**

#### Data Structures and Algorithms in Python

Michael T. Goodrich, Roberto Tamassia, Michael H. Goldwasser July 2013, ©2013 [Exists in Braude Library]

- Python 3 Object Oriented Programming Dusty Philips
- Introduction to Computation and Programming Using Python, revised and expanded edition

John V. Guttag

### **Objects and Classes**

- Look around in classroom and make a list of all objects you see? Try to be creative ...
- Did you count objects or classes?
- Expand your view to the college area, which other objects/classes do you see?
- Further categorize your classes according to is-a relationships (base classes, super classes)

# Quiz 1: An Object or a Class?



### Quiz 2: An Object or a Class?



# What is an Object?

- A "stand alone" entity that belongs to some class
- An instance of a class
- It must be something that can be identified by a private name or identity number (or memory address!)



# Software Objects (C Struct)

In software engineering, objects are <u>abstract models</u> of real life objects

#### avi: Student

```
first_name = Avi
last_name = Levy
age = 25
id = 9108253
phone = 07-5432198
email = "avi@gmail.com"
address = "Dan 12, Haifa"
```

#### twit: Bird

```
name = "Twitty"
color = "yellow"
weight = 12
owner = avi
friends = [sylv, spike, granny]
```

#### sylv: Cat

```
name = "Sylvester"
color = "black and white"
weight = 36
owner = avi
friends = [granny, spike]
```

# **Software Objects**

- Sometimes we would like to also indicate members Type (Class)
- Class = Type !

p1: Point
x:integer = 37
y:integer = -58

p2:	Point
<pre>x:integ y:integ</pre>	ger = 91 ger = 305

#### foo: Line

start:Point = p1
end:Point = p2
width:float = 3.5
color:string = "red"

### **Attributes**

- Object attributes are the list of properties that we decided to model for it
- Example: a Line object has 4 attributes:
  - Point [start]
  - Point [end]
  - Float [width]
  - String [color]



# **Object Diagram**

An object Diagram consists of the object name, object Class, and a list of attributes with their values

<u> Object Name : Class</u>		
Attribute type  = 'Value'		
Attribute type = 'Value'		
Attribute type = 'Value'		
Attribute type = 'Value'		

Object with attributes

# OOP, OOD, and OOA

- OOP Object Oriented Programming
- OOD Object Oriented Design
- OOA Object Oriented Analysis

All these three topics are related but are not the same!

#### 

building and analyzing an object model of the application domain

#### 

Implementing the object model (using abstract data types, charts, and specifications. UML – Unified Modelling Language

#### OOP

Realizing the OOD in a specific programming language (like C++, Java, or Python)

### From C Struct to Class

In contrast to C struct, a Class contains methods





# **Object Instantiation**

- The process of creating a new instance of a class is known as instantiation
- To instantiate an object we usually invoke the constructor of a class:

u = Vector()

- This is assuming that the constructor does not require any parameters.
- A constructor may require parameters, such as

v = Vector(10, 20, 30)

Many of Python's built-in classes a literal form for designating new instances. For example, the command

#### temperature = 98.6

results in the creation of a new instance of the float class.

# **Python Built-In Classes**

Class	Description	Immutable?
bool	Boolean value	✓
int	integer (arbitrary magnitude)	✓
float	floating-point number	✓
list	mutable sequence of objects	
tuple	immutable sequence of objects	✓
str	character string	✓
set	unordered set of distinct objects	
frozenset	immutable form of set class	$\checkmark$
dict	associative mapping (aka dictionary)	

A class is *immutable* if each object of that class has a fixed value upon instantiation that cannot subsequently be changed. For example, the **float** class is immutable.

```
>>> a = [2,4,6,8]
>>> a[0]
2
>>> a[0] = 5
>>> a
[5, 4, 6, 8]
>>> b = (2,4,6,8)
>>> p[0]
2
>>> b[0] = 5
Traceback (most recent call last):
  File "<stdin>", line 1, in <module>
TypeError: 'tuple' object does not support item assignment
```

The **bool** class is used for logical (Boolean) values
 It has only two objects: **True, False** The default constructor, bool(), returns False:



### The bool Class

- Python allows the creation of a Boolean value from a nonboolean type using the syntax bool(foo) for value foo. The interpretation depends upon the type of the parameter.
  - Numbers evaluate to False if zero, and True if nonzero.
  - Sequences and other container types, such as strings and lists, evaluate to False if empty and True if nonempty.



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```
s = "Hello World"
A = [1, 2, 3]
if A:
    print "The list A is not empty!"
if s:
    print "The string s is not empty"
B = []
if not B:
    print "B is empty list"
```

- The int class is designed to represent integer values with <u>arbitrary</u> magnitude.
  - Python automatically chooses the internal representation for an integer based upon the magnitude of its value.
- The integer constructor, int(), returns 0 by default.
- This constructor can also construct an integer value based upon an existing value of another type.
  - For example, if f represents a floating-point value, the syntax int(f) produces the truncated value of f. For example, int(3.14) produces the value 3, while int(-3.9) produces the value -3.
  - The constructor can also be used to parse a string that represents an integer. For example, the expression int(137) produces the integer value 137.

### The int constructor

>>> int() 0 >>> int(15.32) 15 >>> int("4207") 4207 >>> int("105", 16) 261 >>> >>> int() 0 >>> int(3.14) 3 >>> int("101", 16) 257 >>> int("101", 2)

### The float Class

#### The float class is the floating-point type in Python.

- The floating-point equivalent of an integral number, 2, can be expressed directly as 2.0.
- One other form of literal for floating-point values uses scientific notation. For example, the literal 6.022e23 represents the mathematical value 6.022×1023.
- The constructor float() returns 0.0.
- When given a parameter, the constructor, float, returns the equivalent floating-point value.
  - float(2) returns the floating-point value 2.0
  - float('3.14') returns 3.14

```
>>> float()
0.0
>>> float(5)
5.0
>>> float(" 7.310 ")
7.31
>>> s = "3.14 is a cool number"
>>> float(s[0:4])
3.14
```

```
>>> inf = float("Infinity")
>>> inf + 1000
inf
>>> inf * inf * 12 + 75
inf
>>> 1.0 / inf
0.0
>>> inf / (2**1000)
inf
```

# **Python list Class**

- A list instance stores a sequence of objects, that is, a sequence of references (or pointers) to objects in the list.
- Elements of a list may be arbitrary objects (including the **None** object).
- Lists are array-based sequences and a list of length n has elements indexed from 0 to n-1 inclusive.



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# **Python list Class**

- Lists have the ability to dynamically expand and contract their capacities as needed.
- Python uses the characters [ ] as delimiters for a list literal.
  - [] is an empty list.
  - ['red', 'green', 'blue'] is a list containing three string instances.
- The list() constructor produces an empty list by default.
- The list constructor will accept any iterable parameter.
  - list('hello') produces a list of individual characters, ['h', 'e', 'l', 'l', 'o'].

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# Python tuple Class

- The tuple class provides an immutable (unchangeable) version of a sequence
- Parentheses delimit a tuple
  - The empty tuple is ()
- To express a tuple of length one as a literal, a comma must be placed after the element, but within the parentheses.
  - For example, (17,) is a one-element tuple.

- String literals can be enclosed in single quotes, as in 'Hello OOP', or double quotes, as in "Hello OOP".
- A string can also begin and end with three single or double quotes, if it contains newlines in it:





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- Python's set class represents a set, namely a collection of unique elements:
  - without duplicates
  - (if you add element which is in the set, nothing will happen)
  - without an inherent order to those elements
- Only instances of <u>immutable</u> types can be added to a Python set!
- Therefore, objects such as integers, floating-point numbers, and character strings are eligible to be elements of a set.
  - The frozenset class is an immutable form of the set type, itself.

### **The set Class**

- Python uses curly braces { and } as delimiters for a set
- For example, as {17} or { 'red', 'green', 'blue'}
- The exception to this rule is that { } does not represent an empty set
- Instead, the constructor set() returns an empty set.

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- Python's dict class represents a dictionary, or mapping, from a set of <u>distinct</u> keys to associated values
- Python implements a dict using an almost identical approach to that of a set, but with storage of the associated values
- The literal form { } produces an empty dictionary
- A nonempty dictionary is expressed using a commaseparated series of key:value pairs: {key1: value1, key2: value2, ... }

Alternatively, the constructor accepts a sequence of keyvalue pairs as a parameter, as in dict(pairs) with pairs = [('ga', 'Irish'), ('de', 'German')].

### **The dict Class**

```
d = dict() # creates an empty dictionary
d['name'] = 'Avi Cohen'
d['age'] = 32
d['id'] = 5802231
d['address'] = 'Hayarden 43, Gedera'
# Another way to do the same thing:
d = { 'name': 'Avi Cohen', 'age': 32, 'id': 5802231,
      'address': 'Hayarden 43, Gedera' }
# Another way to do the same thing:
d = dict(name='Avi Cohen', age=32, id=5802231, address='Hayarden 43, Gedera')
# Another way to do the same thing:
pairs = [ ('name', 'Avi Cohen'), ('age', 32), ('id', 5802231),
          ('address', 'Hayarden 43, Gedera') ]
d = dict(pairs)
```